

Gabriel Cozma

Jr. Software Engineer & OSS Contributor
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Experience

Jr. Software Engineer

Nov. 2024 – Present

[fabricators.ltd](#)

- Led performance optimization efforts across web architectures, increasing page speed by 125%.
- Redesigned and engineered accessible, pixel-perfect components from Figma mockups while maintaining strict design token and UI/UX consistency.

Open Source Front-End Engineer

Jul. 2024 – Present

[Vanilla OS & Bottles](#)

- Contributed features, REST API integrations, and bug fixes across production web applications for both open-source communities.
- Built polished, user-centric interfaces focused on usability, design system consistency, and high runtime performance.

Projects

Givlet | *[WebGL](#), [TypeScript](#), [Component State Architecture](#)*

2026 – Present

- Co-developed a responsive WebGL donation platform integrating interactive 3D assets to gamify user contributions.
- Orchestrated unified component state architecture; recognized with 3rd Place at Mold SEF 2026.

Steno | *[Deno](#), [Tau Engine](#), [Async I/O](#)*

2025 – Present

- Engineered a sub-millisecond static site generator powered by Deno and Tau, a custom template runtime.
- Architected a transactional build pipeline supporting remote themes, zero-config compilation, and sub-30ms rebuilds.

Aplos | *[VitePress](#), [SCSS](#), [Design Systems](#), [Dark Mode](#)*

2024 – Present

- Architected a modular design system documentation framework built on top of VitePress for technical docs.
- Engineered an extensible SCSS layout system featuring native dark-mode tokens and responsive primitives.

Technical Skills

Languages: TypeScript, JavaScript, SQL, SCSS, Sass, Liquid

Frameworks & Libraries: Vue.js, Svelte, React, Astro, Next.js, Nuxt, Fresh.js, Vite, Tailwind CSS

Runtimes & Tools: Deno, Node.js, Linux, Docker, Git, CI/CD (GitHub Actions), REST APIs, Networking (LAN/WAN), DevOps

Certifications & Achievements

InfoMatrix 2025 – Platinum Medal (International Hackathon)

2025

- Built and managed a complex software project within a 24-hour competition timeline.

Mold SEF 2026 – 3rd Place (Technical & Scientific Merit)

2026

- Awarded for technical innovation and scientific implementation on the Givlet platform.

Certifications: Certiport IT Specialist (HTML5 App Dev, Databases, Networking), Microsoft GitHub Foundations

Community: Active member of Hack Club (Dec 2024 – Present); Maintainer of 20+ open-source repositories

Education

Î.P.Î. L.T. "Orizont"

Chisinau, Moldova

High School Student

2016 – Present

- Active member of the competitive robotics team; earned two awards during its inaugural season.